

Bash Shell

Programming Course

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Bash Shell Programming Course

- **Introduction**

bash - Bourne Shell Again Shell (other Shells: csh, tcsh, zsh, etc...)

Command allowing a user to change permanently his shell in /etc/passwd:

eg. chsh -s /bin/ash

Shell must be in the list of valid shells/etc/shells .

Exercise:

- Start konsole and try:

alias (Bash's aliases)

csh

alias (Cshell's aliases)

- **Shell scripts programming purpose**

- Automatization, Flexibility, Exploit the power of each command

- **Requirements and how-to of running a shell script**

- Make the script executable (access rights 755)

- Interpreters name at start of script (`#!/bin/sh` or `#!/bin/bash`)

- Use the ./ before the script file name to run the script located in the path where we are.

- Reading external scripts using ' . /script/path/name ' .

eg. Use of the `. /etc/rc.status` in SuSE scripts(library of functions)

- **To check the exit status of a the last run script:**

`echo $?`

Scripts exit status can be controlled by the command `exit x` (x = exit status)

- **To Prevent overwriting files via '>' operator:**

`set -o noclobber` or `set -C`

Exception: operator `>|` can override this with for a single file.

- **Meta-characters in bash:**

`$ & ; () { } [] * ? ! < >`

- **Debugging shell scripts:**

Display all the executed lines as it executes them.

```
/bin/sh -xv Scriptname [ScriptParameters]
```

or install the program `bashdb` (bash debug) and `runtit` with the command:

```
bashdb -t debug_terminal_device scriptname
```

eg. `bashdb -t /dev/pts/3 /home/michel/bin/script1`

or set the mode (-x) afterwards with the command

```
set -x
```

- Set variables display and stops in the script

```
echo $variable ; read dummy
```

- **Scripts Headers**

```
#!/bin/bash
```

```
# Name:      Scriptname
```

```
# Purpose:   Purpose of script....
```

```
# Syntax:    scriptname [options] parameter1 parameter2 ...
```

```
# Output:    Output of script if any
```

```
# Author:    Author Name
```

```
# History:   12.05.2003      First implementation of script
```

```
#           24.06.2003      Added option -e for erase
```

```
#-----
```

- **GLOBAL, Local, Special Variables and Special Parameters.**

- GLOBAL(exported from the shells that started it) are often named in capitals.

eg. `EDITOR`, `DISPLAY` etc

- Local (created and valid only in current script) are often named in small letters.

eg. `program1`, `content1`, `result` etc.

- Special keywords (reserved Environment variables names)

eg. `CDPATH`, `HOME`, `IFS`, `LANG`, `MAIL`, `MAILCHECK`, `MAILPATH`, `PATH`,
`PS1`, `PS2`, `SHACCT`, `SHELL`, `TERM`

- Special Parameters (reserved short variable names having a specific meaning)

eg. `$n`, `$#`, `$@`, `$*`, `$?`, `$$`, `$!`, `$is`

- **Suggestions concerning Variables of programs:**

- Set most of the used programs (incl. paths) in variables

```
eg. iptables="/usr/sbin/iptables"
    ifconfig="/sbin/ifconfig"
```

- Test the presence of programs used in script before using them

```
eg. test -x $iptables || exit 5
```

- Loading of external functions.

```
eg. (using SuSE) . /etc/rc.status
```

dirname Extracts the path from a filename that includes the path.

```
eg. dirname /usr/local/httpd/htdocs/index.html
result: /usr/local/httpd/htdocs
```

basename Extracts the name from a filename that includes the path.

```
eg. basename /usr/local/httpd/htdocs/index.html
result: index.html
```

Practical Bash programming exercises:

- **First minimal script : Bash special parameters '\$x: bashtest'**
(Learning: \$n, \$#, \$@, \$*, \$?, \$\$, \$!, \$is, special variables)

```
#!/bin/sh
# Name:          bashtest
# Author:       Michel Bisson
# Syntax:       bashtest param1 param2 param3
# Date:        31 January 2005
# Purpose:     Test script for bash programming course
#-----
#----- SPECIAL COMBINATIONS WITH '$'-----
echo "Values of positional parameters'\$1 \$2 \$3': $1 $2 $3"

echo "The number of positional parameters'(\$#)' is : $#"
```

\$@=Same as echo \$1 \$2 \$3
echo "All positional parameters'(\\$@)' are : \$@"

\$*=Same as echo "\$1 \$2 \$3". Understood as one parameter
echo 'All positional parameters'(\\$*):' \$*

```
ls / &>/dev/null
echo "Exit status'(\$?)' of last command(ls /): $?"
```

```
ls /ggg &>/dev/null
echo "Exit status'(\$?)' of last command(ls /ggg): $?"
```

```
echo "PID of current shell'(\$\$)': $$"
xterm &
```

```
echo "PID of last background command'(\$\!)': $!"
ps
kill $!
ps
```

```
#----- BASH SPECIAL VARIABLES -----
echo "Variable MAILPATH is: $MAILPATH"           (Not exported)
echo "Variable MAIL is: $MAIL"                   (Not exported)
echo "Variable MAILCHECK is: $MAILCHECK"         (Not exported)
```

```
echo "Variable HOME is: $HOME"
echo "Variable LANG is: $LANG"
echo "Variable SHELL is: $SHELL"
echo "Variable TERM is: $TERM"
echo "Variable PATH is: $PATH"
```

- **Create a userinfo script:** Shows all sorts of information on users (Learning: for, test, Variable increment with for, \${var})

```
#!/bin/bash
# Name:          userinfo
# Purpose:       Shows info about users from passwd,shadow
#                and smbpasswd
# Syntax:        userinfo user1 user2 user3 .....
# History:       12.09.2003      First implementation of script
#-----
# Taken from /etc/passwd, /etc/shadow and 'id' command
# for $Benutzer in $@; do
#     echo "Benutzer ist jetzt : $Benutzer"
# done
```

Example 1: for using positional parameters

```
#for user in $@; do
for user ; do
    echo "-----Info for User: $user -----"
    grep "^$user" /etc/passwd
    grep "^$user" /etc/shadow
    id $user

    echo "-----"
done
```

Example 2: for using parameter list

```
for file in $(ls /boot); do
    echo "Extended Status for:"
    stat /boot/$file
    echo "-----"
done
```

Example 3: for using incremented variable

```
#!/bin/sh
let lines=$(wc -l /etc/passwd) &>/dev/null
echo $lines
start=5
for ((i=$start; $i<=$lines; i++)); do
    sed -n ${i}p /etc/passwd
done
```

Example 4: (German)

```
#!/bin/bash
# Name:      userinfo
# Zweck:    Information über Benutzer
# Syntax:   userinfo Benutzer1 Benutzer2 Benutzer3 ...
# Datum:    01.02.05
# Lernziel: 'for' Schleife, $#, $@, test, &&, grep, id, if, '!'
#-----
#if [ $# -ge 1 ]; then
if ! [ $# -ge 1 ]
then
    echo "FEHLER: Mindesten eine Parameter soll gegeben."
    echo "Syntax: userinfo Benutzer1 Benutzer2 Benutzer3 ..."
fi

#----- Benutzer info Ausdruck -----
for user in $@
do
    echo "---- Info für Benutzer '$user' -----"
    echo "/etc/passwd Zeile"
    grep "^$user:" /etc/passwd
    echo "Info von befehl 'id'"
    id $user
    #
    # if (su -c "grep "^$user" /etc/samba/smbpasswd &>/dev/null")
    #
    # then
    #     echo "Benutzer $user ist ein SAMBA Teilnehmer"
    #
    # else
    #     echo "Benutzer $user ist kein SAMBA Teilnehmer"
    #
    # fi

done

#----- 'for' mit eine Liste von dateien -----
for file in $(ls /boot); do
    echo "----- Erweitert info von /boot Dateien -----"
    stat /boot/$file
    echo "-----"
done

#----- Inkrementale Integer mit 'for' Schleife

#lines=$(wc -l /etc/passwd) &>/dev/null
let lines=$(wc -l /etc/passwd) &>/dev/null
start=5
#----- Zeile 5 bis letzte Zeile anzeigen
for ((i=$start; $i<=$lines; i++)); do
    sed -n ${i}p /etc/passwd
done
#----- Letzte Zeile bis Zeile 5 anzeigen
for ((i=$lines; $i>=$start; i--)); do
    sed -n ${i}p /etc/passwd
done

for ((i=$start; $i<=$lines; i=i+2)); do
    sed -n ${i}p /etc/passwd
done
```

- **Bash Shell Functions Declarations:**

Functions are more useful than alias when complex commands are needed especially when arguments are given to the function.

To declare a function use the following format:

```
fname () { command1;command2;...; }
```

or

```
fname ()
{
  command1;
  command2;
  .....;
  return 0 (0-255)
}
```

to call the function, use the following format:

```
fname param1 param2 ...
```

The param1 param2 will be recognized as \$1 \$2 etc inside the function

Important:

- Make there is at least one space or a line break between the { or } and the command.
- *fname* is the name of the function.
- The functions should be saved in ~/.bashrc or ~/.profile if wanted permanently.
- Positional parameters passed to the functions are available through the same method (\$1 \$2 \$3 etc.) as the script's positional parameters. They do not interfere with each other.
- All variables are global to the script including the functions except the positional parameters(\$# \$1 \$2 \$3) which are local to each individual function.
Exception: The \$0 stays global.
- The exit status of a function is the exit status of the last command executed in the body of the function.
- The command return exits the function and resumes after the function call.
- The function can be exported using the command: `export -f Functionname`

- **Function exercise** Graphic Display of a message(using xmessage) as needed.

```
#!/bin/bash
# Name:          flashtime
# Purpose:       Flash for 4 sec a message and then kills it
#               waits 6 sec. then flash the time again.....
# Syntax:        flashtime
#-----
# Declare the function
flash () {
    xmessage -center -fn 10x20 "$1" &
}
# Create an infinite loop
while [ "1" ] ; do
    flash "Es ist: $(date +%H.%M.%S)"
    sleep 6
    kill $!
    sleep 10
done
```


- **System admin Script: newclient**

(Learning: Script header, standard system commands)

FULL EXERCISE SCRIPT(english)

```
#!/bin/bash
# Name:          newclient
# Purpose:      Adds a new ftp and possibly a samba client
#              (no login, empty home directory, group ftp)
# Syntax:       newclient /homebase username
# Author:       Author Name
# History:      12.09.2003      First implementation of script
# Exit codes:   1 = Number of parameters is not 2
#              2 = Username already existing
#              3 = Homebase is not an absolute path
#              4 = Home directory already existing
```

```
#-----
#----- Defining the system dependant variables---
smbpasswd="/etc/samba/smbpasswd"
```

Creating the ftp group

```
groupadd ftp 2>/dev/null
```

- **Checking number of parameters:**

(Learning: if [...-ne...])

See Bash Reference Test Integer Operators page 8

Checking for the number of parameters

```
if [ "$#" -ne 2 ]
then
    echo "False number of parameters:"
    echo "Syntax: newclient /homebase username"
    exit 1
fi
```

Declaring variables for better use of positional parameters

```
homebase=$1
clientname=$2
```

- **Checking of existing user**

(Learning: if (command) and silent checking... &>/dev/null)

Checking for existing user

```
if (grep "^$clientname:" /etc/passwd &>/dev/null)
then
    echo "ERROR: User '$clientname' already exist."
    exit 2
fi
```

- **Checking for homebase directory is an absolute path**

Checking for homebase if it is an absolute path

```
if ! (echo $homebase | grep "^/" &>/dev/null)
then
    echo "ERROR: Homebase parameter must be an absolute path."
    exit 3
fi
```

- **Checking of existing home directory**

```
# Checking for existing home directory.
if [ -d $homebase/$clientname ]
then
    echo "ERROR: Homebase $homebase/$clientname already exist."
    exit 4
fi
#if test -d $1/$2 ; then
#    echo "FEHLER: Heimatverzeichnis $1/$2 schon angelegt"
#    exit 3
#fi

#if test -d $1/$2 ; then echo "ERROR: Home directory $1/$2\
#    already exist." ; exit 3 ; fi

#----- START to create the user -----
# Creating the empty user home directory
mkdir -p $1/$2

# Creating the new ftp user
useradd -s /bin/false -d $1/$2 -g ftp $2

# Giving the home directory to the new user
chown $2. $1/$2

# Asking 2 times for the password
echo "Enter Password 2 times for $2"
passwd $2
```

- **Asking if the client should be also a Samba client , add to samba if so.**

(Learning:[.... -a], test, while, read, \$?, case, \${var:="n"} ["\$s1" != "ok"])

```
#----- SAMBA -----
#-- Check if smbpasswd samba config file is present and not a runnable file.
if [ -e $smbpasswd -a ! -x $smbpasswd ] ; then
s1=""
    while [ "$s1" != "ok" ] ; do
        # Asking if client is also a Samba client
        echo -n "Should $2 also be a Samba client?(y/n)[n]":
        read samba
        case ${samba:="n"} in
            # ----- The answer is YES('y' or 'Y') -----
            y|Y)
                echo "Enter Samba password 2 times for $2"
                smbpasswd -a $2
                if [ $? -eq 0 ] ; then
                    s1="ok"
                    echo "Samba password successfully\
                    entered"
                else
                    echo "ERROR: Samba password failed!"
                fi
            ;;
        # ----- The answer is NO('n' or 'N') -----
        esac
    done
```

```

        n|N)
            s1="ok"
        ;;

        #----- Not acceptable answer-----
        *)
            echo "ERROR: Please answer with 'y' or 'n':"
        ;;

    esac
done
fi

```

Creating a report

(Learning: for, echo -n, id, grep, egrep, cut, print empty line(echo))

Listing all users, their home directories and their INFO

and if he is a samba client insert '(SAMBA)'

---- Get the list of users having UID= 500-999 ----

```
list=$(egrep ":[5-9][0-9]{2}:" /etc/passwd | cut -d: -f1)
```

```
echo "----- List of normal users from /etc/passwd-----"
```

```
echo $list
```

```
echo "-----"
```

For each user in list get some passwd info, (samba)*, user ID

```
for user in $list ; do
```

```
    echo -n "INFO for $user: $(grep ^$user: /etc/passwd \
        | cut -d: -f6) :"
```

```
    if grep "^$user:" /etc/samba/smbpasswd &>/dev/null
```

```
    then
```

```
        echo -n "(SAMBA) : "
```

```
    fi
```

```
    id $user
```

```
done
```

```
echo ; echo "Client account for $2 is added successfully"
```

FULL EXERCISE SCRIPT(Deutsch)New Version

```

#!/bin/bash
# Name:          newclient
# Zweck:        Neue FTP/Samba Client anlegen
# Syntax:       newclient homepfad benutzer
# Exit Codes:   1 = Falsche Parameter Anzahl
#              2 = Benutzer schon existiert
#              3 = homepfad ist nicht Absolute
#              4 = homeverzeichnis schon existiert
#-----
#----- Farbe definieren -----
ROT="\033[31m"
GRUEN="\033[32m"
GELB="\033[33m"
FETT="\033[1m"
BLAU="\033[34m"
NORMAL="\033[m"
#----- Pfad von Samba Kennwort Datei
smbpasswd="/etc/samba/smbpasswd"
#----- FTP Gruppe anlegen
groupadd ftp &>/dev/null
#----- Parameter ersetzen
homepfad=$1 ; benutzer=$2
#----- Anzahl von Parameter testen. Soll 2 sein.
if [ $# -ne 2 ] ; then
    echo -e "${ROT}FEHLER: Falsche Anzahl von Parameter."
    echo -e "Syntax:  newclient homepfad benutzer.$NORMAL"
    exit 1
fi
#----- Benutzer Ueberpruefen -----
#if (grep "^$benutzer:" /etc/passwd &>/dev/null); then
if (id $benutzer &>/dev/null); then
    echo -e "${ROT}FEHLER: Benutzer '$benutzer' existiert
schon.$NORMAL"
    exit 2
fi
# ----- homepfad als absolute Pfad Ueberpruefen -----
if ! (echo $homepfad | grep "^/" &>/dev/null)
then
    echo -e "${ROT}FEHLER: homepfad Parameter ist nicht ein absolute
Pfad.$NORMAL"
    exit 3
fi
# ----- Heimatverzeichnis ueberpruefen -----
if test -e $homepfad/$benutzer ; then
    echo -e "${ROT}FEHLER: Heimatverzeichnis '$homepfad/$benutzer'
is present in System.\nEs soll NICHT existieren.$NORMAL"
    exit 4
fi
#----- START von neue Benutzer Anlegung -----
echo "Bitte das root Password eingeben"
# ----- Als root Heimatverzeichnis und Benutzer anlegen
su -c "mkdir -p $homepfad/$benutzer ; useradd -s /bin/false
-d $homepfad/$benutzer -g ftp $benutzer ; passwd $benutzer;
chown $benutzer: $homepfad/$benutzer"
if [ $? -ne 0 ] ; then

```

```

    echo -e "${ROT}FEHLER: Falsche root Password.$NORMAL"
else
    su -c "mkdir -p $homepfad/$benutzer"
    # Schleife für SAMBA Benutzer
    while [ "$s1" != "ok" ] ; do
        echo -ne "${GRUEN}Soll der Benutzer as Samba Benutzer auch
            angelegt? (j/n) [n]$NORMAL"
        read antwort
        #echo $antwort
        # Antwort bearbeiten
        case ${antwort:="n"} in
            j|J)
                echo -e "${GELB}Geben Sie bitte das 'root'
                    passwort ein Mal."
                echo -e "Dann zwei Mal der Samba Passwort von
                    Benutzer.$NORMAL"
                # ----- als root Samba benutzer anlegen -----
                su -c "smbpasswd -a $benutzer && echo ja >/tmp/tm
                    || echo no >/tmp/tm"
                #----- Falsche root Passwort?
                if [ $? -ne 0 ] ; then
                    echo -e "${ROT}FEHLER: Falsche root
                        Password.$NORMAL"
                else
                    #-----mbpasswd behehl erfolgreich ?
                    if (cat /tmp/tm | grep ja &>/dev/null); then
                        s1="ok"
                        echo -e "${GRUEN}Samba Benutzer
                            '$benutzer' ist erfolgreich
                                angelegt.$NORMAL"
                    else
                        echo -e "${ROT}FEHLER: Falsches
                            Passwort."
                        echo -e "Bitter zwei Mal das selbe
                            Passwort von Benutzer
                                eingeben.$NORMAL"
                    fi
                fi
            ;;
            n|N)
                s1="ok"
            ;;
            *)
                echo -e "${ROT}FEHLER: Bitte mit 'j' oder 'n'
                    antworten$NORMAL"
            ;;
        esac
    done
fi
#----- Bericht Ausgabe -----
list=$(grep ":[1-9][0-9][0-9][0-9]:" /etc/passwd | cut -d: -f1)
for user in $list ; do
    echo "-----"
    echo "INFO fuer $user: $(grep $user: /etc/passwd | cut -d: -f6)"
    id $user
done

```

FULL EXERCISE SCRIPT(Deutsch)Old Version

```

#!/bin/bash
# Name : newclient-de
# Zweck: Eine FTP und möglich SAMBA client anlegen
# Syntax: newclient-de /homebase username
# Variable: $0 $1 $2
# Author: elop klasse
# History: Ver. 0.01.01 29.09.2003 Erzeugung von Script
# Ergebnisse: exit code:
#
#           1 = Falsche anzahl vom Parameter
#           2 = Benutzer schon angelegt
#           3 = Heimatverzeichnis schon angelegt
#           4 = Homebase nich absolute Pfad
#           5 = Samba is nicht installiert
#-----
#----- Variable definieren -----
smbpasswd="/etc/samba/smbpasswd"

# Gruppe für FTP cliente erzeugen
groupadd ftp 2>/dev/null

# ----- Parameter Anzahl ist 2 ?
if [ "$#" -ne 2 ]
then
    echo "FEHLER: Falsche Parameter Anzahl"
    echo "Syntax: newclient-de /homebase username"
    exit 1
fi
# ----- Variable fuer besser lesebarkeit von script-----
homebase=$1
clientname=$2

# ----- Ist die Benutzer schon angelgt?
if (grep "^$clientname:" /etc/passwd &>/dev/null)
then
    echo "FEHLER: Der Benutzer is schon angelgt."
    exit 2
fi

#----- Homebase parameter ist Absolute Pfad?
if ! (echo $homebase | grep "/" &>/dev/null)
then
    echo "FEHLER: homebase Parameter ist nicht eine Absolute Pfad"
    exit 3
fi

# ----- Ist der Heimatverzeichnis schon angelegt?
if test -d $homebase/$clientname ; then
    echo "FEHLER: Heimatverzeichnis $homebase/$clientname schon angelegt"
    exit 4
fi
#if [ -d $homebase/$clientname ] ; then
#    echo "FEHLER: Heimatverzeichnis $homebase/$clientname schon angelegt"
#    exit 4
#fi

```

```

# ----- Benutzer anlegen-----
mkdir -p $homebase/$clientname
useradd -s /bin/false -g ftp -d $homebase/$clientname $clientname
chown $clientname. $homebase/$clientname
echo "Bitte Passwort zwei Mal für $clientname eingeben:"
passwd $clientname

#----- Client soll fuer Samba angelegt werden?
if [ -e $smbpasswd -a ! -x $smbpasswd ] ; then
  s1=""
  while [ "$s1" != "ok" ] ; do
    echo -n "Wollen Sie diesen Benutzer fuer Samba anlegen?(j/n) [n]:"
    read samba
    case ${samba:="n"} in
      #----- JA Ich will -----
      j|J) echo "Samba passwort fuer $clientname 2 Mal eintragen:"
          smbpasswd -a $clientname
          if [ "$?" -eq 0 ] ; then
            s1="ok"
            echo "Benutzer $clientname fuer Samba erfolgreich angelegt"
          else
            echo "FEHLER: Sie müssen 2 Mal das Passwort eingeben"
          fi
          ;;
      #----- NEIN Ich will nicht -----
      n|N)
          s1="ok"
          ;;
      #----- Bloedsinn eingetragen-----
      *)
          echo "FEHLER: Bitter mit 'j' oder 'n' antworten."
          ;;
    esac
  done
fi

#----- Bericht von script ausgeben -----
echo "Inhalt von /etc/passwd"
# Liste von normale Benutzer in Variable 'list' einfuehlen
list=$(egrep ":[5-9][0-9]{2}:" /etc/passwd|cut -d: -f1)
#----- Schleife: schreibt eine Zeile von
#----- Benutzer Info pro Gueltige Benutzer
for user in $list ; do
  # Benutzername und Heimatverzeichnis ausgeben
  echo -n "INFO fuer $user: $(grep ^$user: /etc/passwd|\
    cut -d: -f6) : "
  if grep "^$user:" $smbpasswd &>/dev/null ; then
    echo -n "(SAMBA):"
  fi
  # Benutzer Zeile mit Benutzer info von 'id' Befehl erganzen.
  id $user
done

#----- Letzte meldung und exit code 0 -----
echo
echo "Klientkonto fuer Benutzer $clientname erfolgreich ausgefuehrt"
exit 0

```

- **Methods of Testing** (exercise in interactive bash)

Brackets [. . . .]

```
[ -r /etc/motd ] && echo "All ok" || echo "NOT ok"
[ -r /etc/mot  ] && echo "All ok" || echo "NOT ok"
```

Test command: *test option parameter*

```
test -r /etc/motd && echo "All ok" || echo "NOT ok"
test -r /etc/mot  && echo "All ok" || echo "NOT ok"

test "aa" = "tt"  && echo "All ok" || echo "NOT ok"
test "aa" = "aa"  && echo "All ok" || echo "NOT ok"
```

Commands

```
ifconfig eth0 &>/dev/null && echo "All ok" || echo "NOT ok"
ifconfig ppp0 &>/dev/null && echo "All ok" || echo "NOT ok"
```

Adding testings: AND, OR

```
test "t" = "t" -a "r" = "r"  && echo "All ok" || echo "NOT ok"
[ "a" = "a" -a "b" = "c" ]  && echo "All ok" || echo "NOT ok"
[ "a" = "a" -o "b" = "c" ]  && echo "All ok" || echo "NOT ok"
```

AND for commands exit codes in if condition

```
if (cat /etc/motd &>/dev/null && cat /etc/fstab &>/dev/null);
```

OR for commands exit codes in if condition

```
if (cat /etc/motd &>/dev/null || cat /etc/fstab &>/dev/null);
```

- **Exercise 1: Creating a client delete script**

To do:

Script Header

Client system (ftp) account

- Check if client account exist
- Delete it if so.

-

Client Samba account

- Check if client is a Samba client
- Delete it if so.

-

Client home directory

- Check if client home directory has files in it.
- Tells that its content will be shown (press Enter to show content)
- Use `ls -la homedir | less` to show content of home directory
- Ask if it can be erased and erase if yes

- Exercise 2: Service Ports monitor (See file 68_Services_Monitor_Exercise.sxw)

- **Incrementing loops:** sping script: Pings all IPs of a 'C' class subnet (Learning: Functions, \$IFS, [!..-a..][!..-o..], echo, &>/dev/null, if [! ..] ,until)

check combinations [*check -a check*], [*check -o check*],
 egrep of variable (echo *variable* | egrep)
 number increment (let "*variable*+1")
 no output on commands results check (*command* &>/dev/null)
 negative check (if ! (*command*) ; then)

```

#! /bin/sh
#----- Super Ping : sping -----
# File:           sping
# Purpose:        ping a full subnet (netmask 255.255.255.0)
# Date:           07.09.2003
# Author:         Michel Bisson
# Syntax:         sping 192.168.70. (the last number is omitted!)
#-----
# Declare error function using the Variable $errortext:
# Displays error message and exits with error code 1
error () {
    echo "$errortext"
    echo "Syntax: eg. $0 192.168.70. "
    exit 1
}
#-----
# -----Check the validity of the given parameter (Partial IP)
# Only one parameter
if [ "$#" -ne 1 ] ; then
    errortext="ERROR: Incorrect number of parameters."
    error
fi
#-----
# -----Parameter is a correct Partial IP? Correct it if possible
# Accept if xxx.yyy.zzz. or xxx.yyy.zzz
# if ! (echo $1 | egrep "^[0-9]*\.[0-9]*\.[0-9]*\.[0-9]*" &>/dev/null) ;
if !(echo $1 | egrep "^[0-9]{1,3}\.){2}[0-9]\.[0-9]*" &>/dev/null) ;
then
    errortext="ERROR: Bad subnet Partial IP Syntax"
    error
fi
#-----
# Verify validity if all numbers in IP (0-255)
IFS="."
len=0
for num in $1 ; do
    #let "len+=1"
    let len++
    # Do not accept 192.168.71.XXX (fourth number)
    if [ "$len" -eq 4 -a "$num" != "" ] ; then
        errortext="ERROR: NO Full IP...Just give a partial IP."
        error
    # Do not accept numbers higher than 255
    elif [ "$num" -gt 255 ] ; then
        errortext="ERROR: Wrong values in partial IP Syntax."

```

```

        error
    # Do not accept empty fields eg. 192..168.30
    elif [ "$num" = "" -a "$len" -le 3 ] ; then
        errortext="ERROR: Wrong format of partial network IP."
        error
    fi
done
unset IFS

# Check if subnet IP is valid for local machine in network
if ! (ifconfig | grep "inet " | grep $1 &>/dev/null) ; then
    errortext="ERROR: Partial Subnet IP is not in our local subnet"
    error
fi

#-----
# Correct by adding a '.' if missing at the end
if (echo $1 | egrep "\.$" &>/dev/null) ; then
    netip="$1"
else
    netip="$1."
fi
#echo $netip

#-----
# Generate all the IPs from xx.xx.xx.1 to xx.xx.xx.254--
netnum=1

#---- ping them all almost at the same time (sent as separate jobs)
until [ $netnum -eq 255 ]; do
    /bin/ping -w3 -c1 $netip$netnum 1>>/tmp/sping &
    let "netnum++"
done

#-----
#----- wait a bit to let some answers back -----
sleep 4

#----- Kill all the ping that are still waiting ---
killall ping &> /dev/null

#----- Show only the pings that received an answer --
iplist=$(grep '64 bytes from' /tmp/sping | cut -d: -f1 | \
    cut -d" " -f4 | sort -t. -k4n)
for ip in $iplist ; do
    name=$(host $ip | grep pointer | head -n1 | cut -d" " -f 5)
    echo -n "Active Host: $ip"
    if [ $name ] ; then
        echo " ---> $name"
    else
        echo
    fi
done
#-----
exit 0

```

■ Exercise 2 for the class:

Create a script that displays a message for 4 sec and disappears when a new mail comes or a mail is read from the mailbox:

```
#!/bin/bash
# Name:          newmail
# Purpose:       Flash a message of newmail for 4 sec and go if
#               new mail arrives or if mail has been read
# Syntax:        newmail
#-----
# Declare the display function
flash () {
    xmessage -center -fn 9x15 "$1" &
}
#
# Create an endless loop
while [ "1" ] ; do

    # Any mail at all is present?
    if (mail -H &>/dev/null) ; then
        mailnow=$(mail -H | wc -l)

        # New mail has arrived?
        if [ "$mailnow" -gt "$lastmail" ] ; then
            # How many new mails?
            newmails=$((mailnow-$lastmail))
            # Show the message
            flash "You have $newmails New Mail"
            sleep 4
            kill $!
        fi

        # Some Mail is been read?
        elif [ "$mailnow" -lt "$lastmail" ] ; then
            # How many mail Read?
            mailread=$((lastmail-$newmail))
            flash "You have $mailread less mails"
            sleep 4
            kill $!
        fi

        # Actualize the watcher counter
        lastmail=$mailnow
    fi
    sleep 1
done
```

● Text pop-up menus with 'dialog'

Creating a simple script to set the Hardware and System clock.

(Learning: read, dialog, &&, date formats, hwclock)

```
#!/bin/bash
# Name:          setwatch
# Purpose:      Change the Hardware and System date and time
#              Just like 'setclock 09/18/2003 21:13:00'
# Syntax:      setwatch
# Author:      Michel Bisson
# History:     12.09.2003      First implementation of script
#-----
# Ask for today's Day
today_d=$(date +%d)
echo -n "Enter today's Day (01-31) [$today_d]:";read day
# [ "$day" ] && day=$today_d
[ "$day" = "" ] && day=$today_d

# Ask for today's Month
today_m=$(date +%m)
echo -n "Enter today's Month (01-12) [$today_m]:";read month
[ "$month" = "" ] && month=$today_m

# Ask for today's Year
today_y=$(date +%Y)
echo -n "Enter today's Year (2000-2099) [$today_y]:";read year
[ "$year" = "" ] && year=$today_y

#echo "Today's date is: $month/$day/$year"
#exit 0

# Ask for today's time via dialog pop-up window
time=$(dialog --stdout --timebox "Hardware/System time setting:\
    \nDate: $month/$day/$year" 0 0)

if [ "$time" ] ; then
    # Set the hardware clock
    #format:   hwclock --set --date="9/22/2002 16:45:05"
    hwclock --set --date "$month/$day/$year $time"

    # Sets the System clock to current hardware clock
    hwclock --hctosys
fi

# Show the new Hardware and System date and time
echo "Present Hardware Clock setting is: $(hwclock)"
echo "Present System Clock setting is: $(date)"

exit 0
```

- **Creating pop-up Data entry field, menus, yes/no question, and message box.**

(Learning: read, dialog, password entry, shift, eval, \$* , \$?)

Creating a script (menu1) that will bring a pop-up menu and send the result to a pop-up message.

```

#!/bin/bash
# Name:      menu1
# Purpose:  Displays a text menu in terminal
#           - asks for a password
#           - asks for a Presentation text
#           - shows presentation text and choice in a pop-up message
# Syntax:   menu1 MenuTitle choicel choice2 choice3 .....
# Output:   The text of one of the chosen
# Author:   Michel Bisson
# History:  12.09.2003 First implementation of script
#-----
#Preparation:
# echo 'mypasswd' > ~/.scripasswd
# chmod 600 ~/.scripasswd
#-----
# Allow minimum 3 parameters (title and 2 choices)
if [ "$#" -lt 3 ] ; then
    echo "ERROR: Wrong number of parameters"
    echo "Syntax: $0 MenuTitle choicel choice2 choice3 ....."
    exit 1
fi
# Ask for a password (now : mypasswd)
echo -n "Please enter password: "
read passwd

# Not completely tested dialog password box
#passwd=$(dialog --stdout --passwordbox \
# "Please enter password for using this script" 0 0)
#echo $passwd
#exit 0

# Check the entered password against the file ~/.scripasswd
if [ "$passwd" != $(cat ~/.scripasswd) ] ; then
    echo "ERROR: Wrong password."
    exit 1
fi

# Save the menu title before deleting it(shift) from parameter list
title=$1
shift

# Build-up the beginning of the dialog command
command="dialog --stdout --menu $title 0 0 $#"

# Build-up the rest of the dialog command parameters
# Here we generate a tag (item number) in front of each
# choice item in command parameter list
counter=1
for param in $* ; do
    command="$command" "$counter" "$param"

```

```
        let "counter++"
done

# Execute the dialog menu command
# The result (item Nr.) is stored in variable '$result'
result=$( $command)

# Ask if user want to display the result
# (result is exit code 0 for YES and 1 for NO)
dialog --yesno "Do you want to display the result?" 0 0

# Display the result of the choice if yes selected
if [ "$?" -eq 0 ] ; then
    # Ask for a title for the display of the choice
    mytext=$(dialog --stdout --inputbox \
        "Enter the display title of the result:" 10 60)

    # If the the OK button was pressed then
    # print the choice in a pop-up message
    # otherwise notify of cancellation in pop-up message
    if [ "$result" != "" ] ; then
        eval "choice=\"\$"$result"
        dialog --msgbox "$mytext$choice" 0 0
    else
        dialog --msgbox "Choice was cancelled" 0 0
    fi
fi
```

• kdialog

KDialog can be used to show nice graphic dialog boxes from shell scripts

Syntax: `kdialog [Qt-options] [KDE-options] [options] [arg]`

Generic options:

```
--help          Show help about options
--help-qt       Show Qt specific options
--help-kde      Show KDE specific options
--help-all     Show all options
--author        Show author information
-v, --version   Show version information
--license       Show license information
--              End of options
```

Options:

```
--yesno <text>          Question message box with yes/no buttons
                        Result is in exit code: 0=yes 1=no
eg. if { kdialog --yesno "Do you want to proceed?" ; } ; then
--yesnocancel <text>    Question message box with yes/no/cancel buttons
                        Result is in exit code: 0=yes 1=no 2=cancel
--warningyesno <text>   Warning message box with yes/no buttons
                        Result is in exit code: 0=yes 1=no
--warningcontinuecancel <text>
                        Warning message box with continue/cancel buttons.
                        Result is in exit code: 0=continue 1=cancel
--warningyesnocancel <text>
                        Warning message box with yes/no/cancel buttons
                        Result is in exit code: 0=yes 1=no 2=cancel
--sorry <text>          'Sorry' message box
--error <text>          'Error' message box
--msgbox <text>         Message Box dialog
--inputbox <text> <init> Input Box dialog
                        Output is in STDOUT. Result is in exit code
                        0=<Ok> 1=<Cancel>(with STDOUT empty)
eg. answer=$(kdialog --inputbox "Enter your name" "Jane Mason")
--password <text>       Password dialog. Replaces typed chars. with '*'
                        Output is in STDOUT. 0=<Ok> 1=<Cancel>
--textbox <file> [width] [height]
                        Text Box dialog.
                        eg. kdialog --textbox /etc/motd
```

```
--menu <text> [tag item] [tag item]
```

Menu dialog. Output is the tag value of the chosen menu text in STDOUT. Result is in exit code.
0=<Ok> 1=<Cancel>
tag= 1,2,3..a,b,c ...
Item="text to select"

eg. ans=\$(kdialog --menu "Choose item" 1 Item1 2 Item2 3 Item3)

```
--checklist <text> [tag item status] [tag item status] ...
```

Check List dialog. Allows to select multiple items. Output is the tag values of the chosen items. Result is in exit code.
0=<Ok> 1=<Cancel>
tag= 1,2,3..a,b,c ...
Item="text to select"
Status=on/off

eg.

```
ans=$(kdialog --checklist "Select desired items" 1 "bold" on \
2 "italic" off)
```

```
--radiolist <text> [tag item status]
```

Radio List dialog. Selects only one Item form list. Output is the tag value of the chosen item. Result is in exit code.
0=<Ok> 1=<Cancel>
tag= 1,2,3..a,b,c ...
Item="text to select"
Status=on/off

```
--title <text>
```

Dialog title. Display text with Ok Button

```
--separate-output
```

Return list items on separate lines (for checklist option)

```
--passivepopup <text> <timeout>
```

Passive Popup

```
--getopenfilename [startDir] [filter]
```

File dialog to open an existing file

```
--getsavfilename [startDir] [filter]
```

File dialog to save a file

```
--getexistingdirectory [startDir]
```

File dialog to select an existing directory

```
--getopenurl [startDir] [filter]
```

File dialog to open an existing URL

```
--getsaveurl [startDir] [filter]
```

File dialog to save a URL

```
--geticon [group] [context]
```

Icon chooser dialog

```
--progressbar <text> [totalsteps]
```

Progress bar dialog, returns a DCOP reference for communication

```
--print-winid
```

Outputs the winid of each dialog

```
--embed <winid>
```

Makes the dialog transient for an X app specified by winid

```
--dontagain <file:entry>
```

Config file and option name for saving the "dont-show/ask-again" state

Arguments:

arg

Arguments - depending on main option

Exercise1:

```
#!/bin/bash
# Name:    menu
# Zweck:   menu demo mit kdialog
# Syntax:  menu
# -----
# Kdialog abfragen
antwort=$(kdialog --menu "Bitte Operation whaehlen" \
    1 "Home List"\
    2 "FSTAB Inhalt"
    3 "Verbindungen")

case $antwort in
    1)
        ls -la /home
        ;;
    2)
        cat /etc/fstab
        ;;
    3)
        netstat -tu
        ;;
esac
```

Exercise2: Delete an FTP user using kdialog

```
#!/bin/bash
# Name:          del_user
# Purpose:       Demonstrate some Functions of kdialog
#               - It makes a list of users of the ftp group in a menu
#               - It shows the content of the user's home directory
#                 and asks if it should be deleted as well
#               - It asks for confirmation of the delete operation
#               - If confirmed then it asks for the root password
#               - if password ok then it executes the operation
#               - It then confirms the operation
# Syntax:       del_ftp_user
#-----
# Preparation:
#   users to delete must be from the group 'ftp' as primary group
#   create users with the command: useradd -m -g ftp username
#-----
# Get all the ftp users into a menu
ftpgid=$(grep "^ftp:" /etc/group | cut -d: -f3)
ftpusers=$(grep ":$ftpgid:" /etc/passwd | grep -v "^ftp:" \
| cut -d: -f1)
# Put the users in a kdialog menu
index=1
for user in $ftpusers ; do
    menu="$menu $index $user"
    let index++
done
#echo $menu

#----- call the kdialog menu
answer=$(/opt/kde3/bin/kdialog --menu "Select user to delete" $menu)
#----- exit if 'cancel' button is clicked
[ $answer ] || exit 1

#echo $answer

#----- Retrieve the user from the menu list. Learning && and break
index=1
for user in $ftpusers ; do
    [ $answer -eq $index ] && break
    let index++
done
#echo $user

#----- show the content of the home dir of the user
# get the home dir of the user
homedir=$(grep "^$user:" /etc/passwd | cut -d: -f6)
xterm -e sh -c "ls -la $homedir | less" &
#----- get the PID of the xterm
pid=$!
#----- ask if home directory should also be deleted
/opt/kde3/bin/kdialog --yesno "The content of the home directory
'$homedir' of user '$user' is \
shown in a terminal.\nShould it also be deleted?"
#echo $?
```

```

#----- ask for confirmation of the delete action
if [ $? -eq 0 ]; then
    # Sure to delete the user AND directory?
    /opt/kde3/bin/kdialog --yesno "Are you sure that you want to\
delete the user '$user'\nAND his home directory :$homedir: ?"
    [ $? -eq 0 ] && erase=dir
else
    # Sure to delete only the user but NOT directory?
    /opt/kde3/bin/kdialog --yesno "Are you sure that you want to\
delete the user '$user'\nbut NOT his home directory '$homedir'?"
    [ $? -eq 0 ] && erase=user
fi
#echo $erase
#exit
#----- kill the xterm
kill $pid

case $erase in
    dir)
        #----- get the root password
        passwd=$(/opt/kde3/bin/kdialog --password "Please enter
root password")
        #----- Erase the user AND his directory
        if ! (echo $passwd | su - -c "userdel -r $user") ; then
            /opt/kde3/bin/kdialog --error "ERROR: root password is\
incorrect.\nUser '$user' and his directory '$homedir'\
will NOT be erased!"
        else
            #----- Announce that it is done
            /opt/kde3/bin/kdialog --msgbox "User '$user' and his \
home directory '$homedir' has been erased."
        fi
        ;;
    user)
        #----- get the root password
        passwd=$(/opt/kde3/bin/kdialog --password "Please enter\
root password")
        #----- Erase the user but NOT his directory
        if ! (echo $passwd | su - -c "userdel $user") ; then
            /opt/kde3/bin/kdialog --error "ERROR: root password is\
incorrect.\nUser $user will NOT be erased!"
        else
            #----- Announce that it is done
            /opt/kde3/bin/kdialog --msgbox "User '$user' has been\
erased."
        fi
        ;;
    *)
        #----- Announce that delete has NOT been done
        /opt/kde3/bin/kdialog --msgbox "User '$user' and his home\
directory '$homedir'\nwill NOT be deleted"
        ;;
esac

```

- **Trapping kill events**

(Learning: trap, while true, while :)

Kill events (messages sent to application via the kill program) can be trapped and a program can be called each time the kill event is received. The most common events to trap are:

- kill 15 PID or kill PID
- kill 2 PID (or CTRL-C sent from the terminal where the script runs)

See demo script(killtrap) below.

```
-----
#!/bin/bash
# Name:          killtrap
# Purpose:       trap a kill(15) command and
#                display an xmessage to tell to 'fuck-off'
# Syntax:        killtrap

trap "xmessage -center process $$ say fuck off. & " 15
trap "xmessage -center CTRL-C has been pressed...Humm?" 2

#Look infinitely while showing the PID of the script process
# Only a kill -9 will kill him

while true
#while :
do
    sleep 5
    echo "Scrip with PID $$ still runs"
done
-----
```

Extra scripts as examples:

```
dirmod
filemod
translate
uppercase
lowercase
urcp
colfmt
```