

SELECTORS

```
#id, tag, .class, *
elm1, elm2, elmN
ancestor descendant
parent > child
parent/child
prev + next
prev ~ siblings

:first
:last
:not( selector )
:even
:odd
:eq( index )
:gt( index )
:lt( index )
:contains( text )
:empty
:has( selector )
:parent

E[@attr]
E[@attr=val]
E[@attr^=val] (begins)
E[@attr$=val] (ends)
E[@attr*=val] (contains)
E[@attr=val][@attr=val] (both)

:nth-child( index )
:first-child
:last-child
:only-child
:input
:text
:password
:enabled
:disabled
:checked
:selected
:hidden
:visible
:header
:animated
```

CSS

```
.css( name, value )
.css( properties )
.height( value )
.width( value )
.addClass( class )
.removeClass( class )
.toggleClass( class )
.offset()
```

ATTRIBUTES

```
.attr( name )
.attr( key, value )
.removeAttr( name )
```

HTML

```
.html( value )
.text(), .text( value )
.val( value )
```

EVENTS

HANDLERS

```
.bind( type, data, fn )
.one( type, data, fn )
.trigger( type, data )
.triggerHandler( type, data )
.unbind( type, data )
```

MOUSE

```
.mousedown( fn )
.mousemove( fn )
.mouseout( fn )
.mouseover( fn )
.mouseup( fn )
```

WINDOW

```
.load( fn )
.resize( fn )
.scroll( fn )
.ready( fn )
```

ERROR

```
.error( )
.error( fn )
```

KEYBOARD

```
.keydown( )
.keydown( fn )
.keypress( )
.keypress( fn )
.keyup( )
.keyup( fn )
```

INTERACTION

```
.hover( fnIN, fnOUT )
.toggle( fnIN, fnOUT )
.blur( )
.change( )
.click( )
.dblclick( )
.focus( )
.select( )
.submit( )
.unload( )
.unblur( )
.unblur( fn )
```

SHOW / HIDE

```
.show( )
.show( speed, callback )
.hide( )
.hide( speed, callback )
.toggle( )
```

FADE

```
.fadeIn( speed, callback )
.fadeOut( speed, callback )
.fadeTo( speed, opacity, callback )
```

ANIMATE

```
.stop( )
.queue( ),
.queue( callback ),
.queue( queue )
.dequeue( )
.animate( params, duration, easing, callback )
.animate( params, options )
```

CORE UI EFFECTS

SLIDE (speed, callback)

```
.slideDown( s, c )
.slideUp( s, c )
.slideToggle( s, c )
```

TRaversING

FILTER

```
.hasClass( class )
.filter( expr )
.filter( fn )
.is( expr )
.map( callback )
.not( expr )
.slice( start, end )
```

ACCESS

```
.each( callback )
.size( )
.length
.get( )
.get( index )
.index( subject )
```

CHAIN

```
.andSelf( )
.end( )
```

INSIDE (content)

```
.append( c )
.appendTo( c )
.prepend( c )
.prependTo( c )
```

MANIPULATING

OUTSIDE (content)

```
.after( c )
.before( c )
.insertAfter( c )
.insertBefore( c )
```

AROUND

```
.wrap( html )
.wrap( element )
.wrapAll( html )
.wrapAll( element )
.wrapInner( html )
.wrapInner( element )
```

REPLACE

```
.replaceWith( c )
.replaceAll( selector )
```

CLEAR

```
.empty( )
.remove( expression )
```

CLONE

```
.clone( )
.clone( true )
```

USER AGENT

```
$.browser, $.browser.version
$.boxModel
```

JavaScript

```
$.extend( obj1, ..., objN )
$.grep( array, callback, invert )
$.map( array, callback )
$.trim( string )
$.unique( array )
$.merge( 1st, 2nd )
```

COLORCHARGE

<http://labs.colorcharge.com/jquery/>
Revision: 2007-September-26

EXTEND

```
$.fn.extend( obj )
$.extend( obj )
$.noConflict()
```

\$();

```
$( expression, context ), $( html )
$( elements ), $( callback )
```