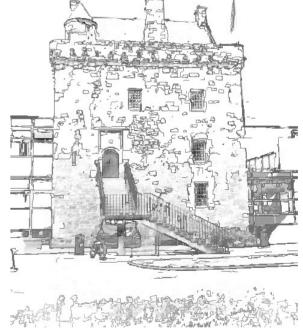


# Symposium on Intelligence in Security and Forensic Computing









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BSc (HONS) Networked Computing

Supervised by: **Prof. William Buchanan** 





- HND Electronics Telecommunication
- HND Electronics Computer Technologies
- Senior Debug Technician (Electronics)
- Cisco Certified Networking Professional
- BSc(HONS) Networked Computing 4th year









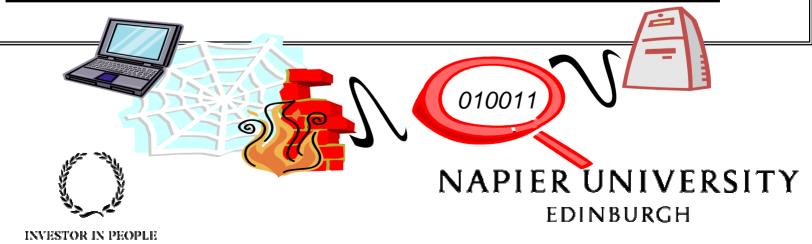
Internet allows heterogeneous systems from around the World to communicate.

Its protocol stack was designed to be as universal as possible.

This allowed for rapid Internet application development.

Trade off: SECURITY

Aim: To investigate Application Layer Data hiding, with special focus on the detection of covert communication.





#### **Covert Channel:**

"Any communication channel that can be exploited ... to transfer information in a manner that violates the systems' security policy" (Rogers, 2004, pp. 3).

"Anything that can be changed by one and seen by another can be used to send data"(Kaminsky)

#### Classification:

- Storage and Timing
- Noisy and Noiseless
- Aggregated and not-aggregated

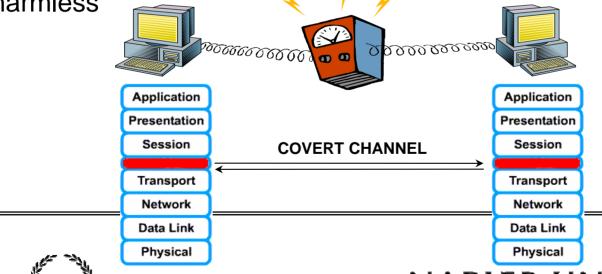






## **Application Layer:**

- Data hiding in lower layers of TCP/IP has been under investigation for a number of years now
- Ways of securing the networks from low level access exist
- Data payload scanners implemented in the security software usually filter only the genuine communication channels
- Administrators perceive established outgoing connections as harmless



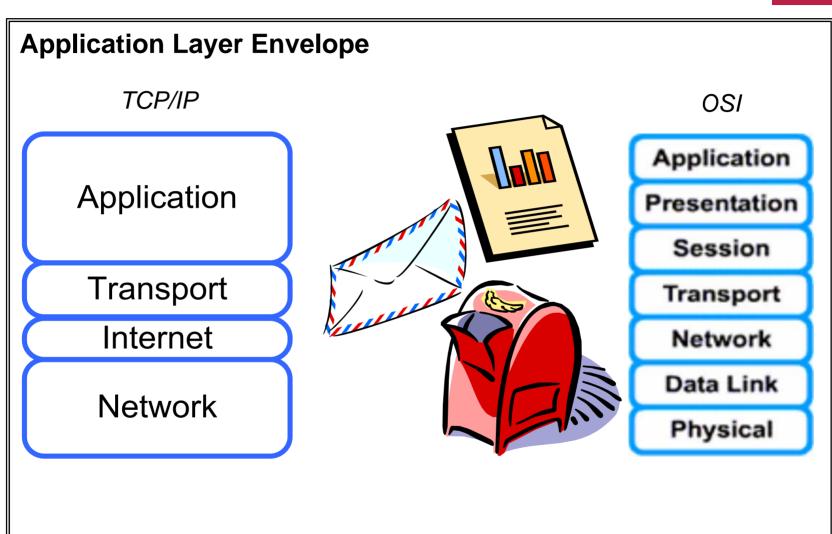
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## **Most vulnerable protocols:**

#### HTTP:

- World Wide Web traffic
- Various auto-updates and feedback software
- Tunnels for other protocols (Firepass, HTTunel, Corkscrew, etc)

#### DNS:

- Domain name translation
- DNS Spoofing
- Tunnels: NSTX, Ozyman, VoiceOverDNS
- Covert channels used by botnets and malware

#### SMTP:

- Mail exchange protocol
- Similar to both HTTP and DNS in operation
- Slower and subject to logging





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### HTTP:

- Fast
- Relatively easy to investigate, implement and test
- Methods and techniques will apply to SMTP and DNS as well

#### How does it work:

- Request-Response architecture
- Client initiates the connection

## **HTTP Envelope:**

GET /home.html HTTP/1.1

Host: www.bbc.com







#### HTTP:

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- Very similar to SMTP and DNS

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## **HTTP Envelope:**

GET /home.html HTTP/1.1

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Request / Response Line







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Request Method







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Request Path







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**Request Version** 







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#### How does it work:

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## **HTTP Envelope:**

GET /home.html HTTP/1.1

Host: www.bbc.com

Message Header







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## **HTTP Envelope:**

GET /home.html HTTP/1.1

Host: www.bbc.com

**Header Name** 







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- Very similar to SMTP and DNS

#### How does it work:

- Request-Response architecture
- Client initiates the connection

## **HTTP Envelope:**

GET /home.html HTTP/1.1

Host: www.bbc.com

**Header Value** 







## Ways to implement covert channels:

- Reordering
- Case Changing
- Optional Headers/Values/Flags
- New Header
- Linear spacing characters
- Modifying server object

#### **Detection:**

- Protocol-based
- Signature-based
- Behaviour-based





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## Ways to implement covert channels:

- Reordering, Example

```
GET / HTTP/1.1
Accept: */*
Accept-Language: en-gb
Accept-Encoding: gzip, deflate
User-Agent: Mozilla/4.0 (compatible; MSIE 6.0)
Host: www.bbc.com
Connection: Keep-Alive
```

```
GET / HTTP/1.1
```

Accept: \*/\*

Accept-Language: en-gb

Accept-Encoding: gzip, deflate

User-Agent: Mozilla/4.0 (compatible; MSIE 6.0)

Connection: Keep-Alive

Host: www.bbc.com

2<sup>nd</sup> Request

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## Ways to implement covert channels: - Reordering, Example 1st Request GET / HTTP/1.1 Accept: \*/\* Accept-Language: en-gb Accept-Encoding: gzip, deflate User-Agent: Mozilla/4.0 (compatible; MSIE 6.0) Host: www.bbc.com Connection: Keep-Alive 2<sup>nd</sup> Request GET / HTTP/1.1 Accept: \*/\* Accept-Language: en-gb Accept-Encoding: gzip, deflate User-Agent: Mozilla/4.0 (compatible; MSIE 6.0) Connection: Keep-Alive Host: www.bbc.com

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Accept: \*/\*

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User-Agent: Mozilla/4.0 (compatible; MSIE 6.0)

Host: www.bbc.com

ConnECtIon: Keep-Alive

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User-Agent: Mozilla/4.0 (compatible; MSIE 6.0)

Host: www.bbc.com

ConnECtIon: Keep-Alive

Letter	С	0	n	n	E	С	t	I	o	n
Hex	0x43	0x6F	0x6E	0x6E	0x45	0x43	0x74	0x49		
Mask	0xDF									
Result	0	1	1	1	0	0	1	0		

0x72 "R"



## Ways to implement covert channels:

- Optional Headers/Values/Flags, Example

```
1st Request
GET / HTTP/1.1
Accept: */*
Accept-Language: en-gb
Accept-Encoding: gzip, deflate
User-Agent: Mozilla/4.0 (compatible; MSIE 6.0)
Host: www.bbc.com
Connection: Keep-Alive
```

```
GET / HTTP/1.1
```

2<sup>nd</sup> Request

Accept: text/xml, \*/\*;q=0.5

Accept-Language: en-gb

Accept-Encoding: gzip, deflate

User-Agent: Mozilla/4.0 (compatible; MSIE 6.0

Host: www.bbc.com

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Connection: Keep-Alive



```
Ways to implement covert channels:
- Optional Headers/Values/Flags, Example
                                             1st Request
 GET / HTTP/1.1
 Accept: */*
 Accept-Language: en-gb
 Accept-Encoding: gzip, deflate
 User-Agent: Mozilla/4.0 (compatible; MSIE 6.0)
 Host: www.bbc.com
 Connection: Keep-Alive
                                             2<sup>nd</sup> Request
 GET / HTTP/1.1
 Accept: text/xml, */*;q=0.5
 Accept-Language: en-gb
 Accept-Encoding: gzip, deflate
 User-Agent: Mozilla/4.0 (compatible; MSIE 6.0)
 Host: www.bbc.com
 Connection: Keep-Alive
```

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## Ways to implement covert channels:

- New Header, Example

GET / HTTP/1.1

Request

Accept: \*/\*

Accept-Language: en-gb

Accept-Encoding: gzip, deflate

User-Agent: Mozilla/4.0 (compatible; MSIE 6.0)

Host: www.bbc.com

Connection: Keep-Alive

Covert-Channel: My Covert Channel





## Ways to implement covert channels:

- New Header, Example

```
Request
GET / HTTP/1.1
Accept: */*
Accept-Language: en-gb
Accept-Encoding: gzip, deflate
User-Agent: Mozilla/4.0 (compatible; MSIE 6.0)
Host: www.bbc.com
Connection: Keep-Alive
Covert-Channel: My Covert Channel
```

If a server doesn't recognise a header is MUST be ignored. Transparent Proxies must forward unknown headers.





## Ways to implement covert channels:

- Linear Spacing Characters, Example

GET / HTTP/1.1

Accept: \*/\*

Accept-Language: en-gb

Accept-Encoding: gzip, deflate

User-Agent: Mozilla/4.0

Host: www.bbc.com

Connection: Keep-Alive

Request



## Ways to implement covert channels:

- Linear Spacing Characters, Example

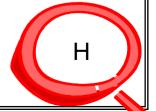
```
GET[SP]/[SP]HTTP/1.1[CRLF]
Accept:[SP]*/*[HT][SP][SP][HT][SP][SP][CRLF]
Accept-Language:[SP]en-gb[CRLF]
Accept-Encoding:[SP]gzip,[SP]deflate[CRLF]
User-Agent:[SP]Mozilla/4.0[CRLF]
Host:[SP]www.bbc.com[CRLF]
Connection:[SP]Keep-Alive[CRLF]
```

```
[SP] - SPACE - 0

[HT] - TAB - 1

[CRLF] - CR + LF

01001000 = "H"
```





## Ways to implement covert channels:

- Modifying Server Object, Example

GMT 00:00	
GMT 00:30	GET /news.rss HTTP/1.1
GMT 01:00	GET /news.rss HTTP/1.1
GMT 01:30	
GMT 02:00	GET /news.rss HTTP/1.1
GMT 02:30	
GMT 03:00	GET /news.rss HTTP/1.1
GMT 03:30	







## Ways to implement covert channels:

- Modifying Server Object, Example

GMT 00:00					
GMT 00:30	GET	/news	s.rss	HTTP	/1.1
GMT 01:00	GET	/news	s.rss	HTTP	/1.1
GMT 01:30			MENT	F1.C	
GMT 02:00	GET	/news		MPANIES	94
GMT 02:30			TO PERMIT	Price	Week
GMT 03:00	GET	/news			low 971-
GMT 03:30				S	ERV





## Ways to implement covert channels:

- Reordering
- Case Changing
- Optional Headers/Values/Flags
- New Header
- Linear spacing characters
- Modifying server object

#### **Detection:**

- Protocol-based
- Signature-based
- Behaviour-based





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#### **Detection:**

Protocol-based

- Checks for compliance to the protocol's specification
- Fast = low cost
- Will flag few basic covert channel implementations

HTTP/1.1 200 OK

Date: Thu, 30 Mar 2006 19:46:22 GMT

Server: Apache/2.0.54 (Unix)

Last-Modified: Mon, 19 Feb 2001 09:41:36 GMT

Transfer-Coding: chunked

Content-Length: 233

Accept-Ranges: bytes

Keep-Alive: timeout=5, max=300

Connection: Keep-Alive Content-Type: text/html





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#### **Detection:**

Protocol-based

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Transfer-Coding: chunked

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Accept-Ranges: bytes

Keep-Alive: timeout=5, max=300

Connection: Keep-Alive
Content-Type: text/html

These two headers
SHOULD NOT be send together



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#### **Detection:**

Signature-based

- Compares messages to signatures of known covert channels
- Checks against database of protocol's known implementations
- Medium speed = moderate cost
- Flags most tunnelling tools and high-bandwidth covert channels HTTP/1.1 200 OK

Date: Thu, 30 Mar 2006 19:46:22 GMT

Server: Apache/2.0.54 (Unix)

lAst-modified: Mon, 19 Feb 2001 09:41:36 GMT

ETag: "e9-bb533400"

Accept-Ranges: bytes

Content-Length: 233

Keep-Alive: timeout=5, max=300

Connection: Keep-Alive Content-Type: text/html





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#### **Detection:**

Signature-based

- Compares messages to signatures of known covert channels
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ETaq: "e9-bb533400"

Accept-Ranges: bytes

Content-Length: 233

Keep-Alive: timeout=5, max=300

Connection: Keep-Alive Content-Type: text/html

Apache always uses "title case" to generate message headers



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Signatures:			
Rrowsers Opera:			
Internet Explorer:		]	
Ac Accel Accel Ac Accel			
Co User Host User Acce Acce Acce Accept: text/xml,application/xml,ap Conn Accept-Language: en-us,en;q=0.5 Accept-Charset: ISO-8859-1,utf-8;q= Keep-Alive: 300 Connection: keep-alive	oplication/xhtml+xml,text/html;		=0.5
Symantec Autoupdate:			
Instant massaging application User-Agent: GG Host: adserver.gadu-gadu.pl	on:		



Cache-Control: no-cache

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Internet Explorer:

Accept-Language: en-gb

Accept: \*/\*

# **Application Layer Covert Channels**

```
Accept-Encoding: gzip, deflate
Host: www.bbc.com
Connection: Keep-Alive
Firefox and Netscape:
Host: www.bbc.com
User-Agent: Mozilla/5.0 (Windows; U; Windows NT 5.1;
Accept: text/xml,application/xml,application/xhtml+xml,
Accept-Language: en-us, en; q=0.5
Accept-Encoding: gzip, deflate
Connection: keep-alive
Opera:
User-Agent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT
Accept: text/html, application/xml;q=0.9, image/gif, image
Accept-Language: en
Accept-Encoding: deflate, gzip, x-gzip, identity, *;q=0
Connection: Keep-Alive
```



#### **Detection:**

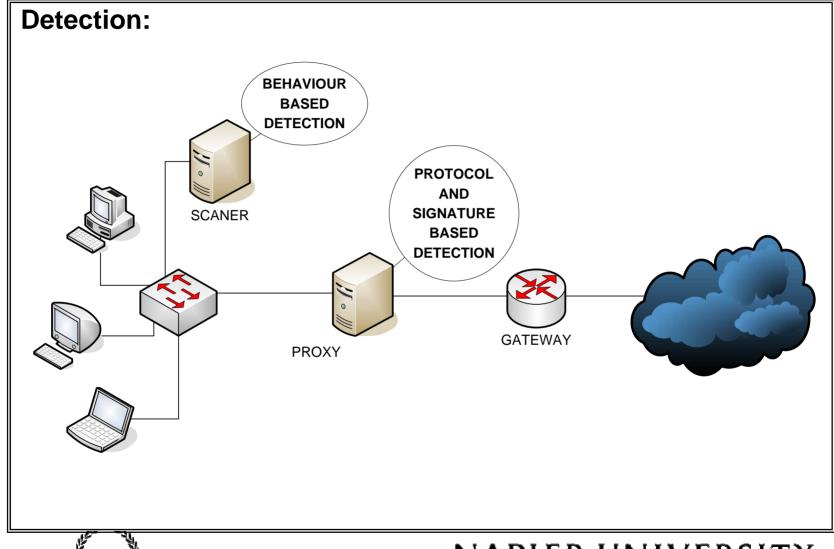
Behaviour-based

- Users profiling
- Applications profiling
- Traffic profiling
- Requires large number of resources = Expensive
- If used in line may slow down the traffic
- Very efficient, but still not 100% correct









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## Our plans:

- Development of Secure Browser
- Research signatures of various HTTP implementations
- Recognise outdated parts of those implementations

## Areas directly related to the research:

- Information leakage prevention
- Digital surveillance of criminal suspects

## Areas where results and techniques described may find use:

- Stopping Distributed Denial of Services
- Anti-Spam Software
- Inline mail filtering for malicious signatures





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